## Key skills

Develop life-long healthy attitudes to exercise and nutrition and develop understanding of the key skills of balance, control, co-ordination, agility and strength to prepare for on-going activities into later life.



## **Physical Education Curriculum Progression Map**

	EYFS	Key S	tage 1	Lower Key Stage 2		Upper Key Stage 2	
		Year 1	L and 2	Year 3	3 and 4	Yea	r 5 and 6
Gymnastics	Body Management.	Show control	Embedding basic	Introducing basic	To become	To create longer	To lead warm ups
		when travelling.	movement.	gymnastic	increasingly	and more	showing
	Create shapes showing a			shapes.	competent and	complex	understanding of
	basic level of stillness	To understand	Continue to		confident to	sequences and	strength and
	using different parts of	how to jump	develop	Showing stability	perform skills	adapt	flexibility.
	their bodies.	and land	coordination,	and control when	more	performances.	
		correctly.	agility and	balancing.	consistently.		Demonstrating
	Begin to take weight on		balance when			Taking lead in a	accuracy, consistency
	different body parts.	Showing control	travelling in a	Combining a	To perform	group when	and clarity of
		of balancing and	variety of ways.	variety of	routines in unison	preparing a	movement.
	Show shapes and	travelling.		elements to	with a group.	sequence.	
	actions that stretch their		Balancing on	create a			To create own
	bodies.	Introducing rolls	different body	sequence.	To take weight of	To take	sequences.
		and jumps.	parts with		others for	responsibility for	
	Copy and link simple		control and	Developing	balances.	warming	To perform
	actions together.		stability.	balances within		themselves up.	increasingly complex
				groups.			sequences.
			Travelling in a			To perform more	
			variety of ways	To modify actions		complex actions,	To combine own
			whilst varying	independently		shapes and	ideas with others to
			the speed.	using different		balances with	build sequences.
				shapes, directions		consistency.	
			Showing more	and pathways.			
			stability and				

			control within jumps.	To show increasing flexibility.			
Dance and movement.	Copy basic body actions and rhythms.  Choose and use travelling actions, shapes and balances.  Travel in different pathways using the space around them.  Begin to use dynamics and expression with guidance.  Begin to count to music.	To change direction during travelling moves.  To link moves together.  To use a variety of moves.  To explore basic body patterns.  To use a variety of moves that change speed and direction.  To link together dance moves with gestures in time to music.  To practise taking off from different positions.	To explore different speeds of movement.  To compose and perform simple dance phrases.  To show contrasts in simple dances with good body shape and position.  To develop a range of dance movements and improve timing.  To work to music, creating movements that show rhythm and control.	To explore dance movements and create patterns of movement.  To work with a partner to create dance patterns.  To perform a dance with rhythm and expression.  To use knowledge of dance to create a story in small groups.  To develop precision of movement.  To work cooperatively with a group to create a dance piece.  To perform in front of others with confidence.	To identify and practise the patterns and actions of chosen dance style.  To demonstrate an awareness of music's rhythm and phrasing when improvising.  To create an individual dance that reflects the chosen dancing style.  To create partnered dances that reflect the dancing style and applying the key components of dance.  To perform dances using a range of movement patterns.	To identify and practise the patterns and actions of chosen dance styles.  To demonstrate an awareness of the music's rhythm and phrasing when improvising.  To create and perform individual dances that reflect the chosen dance style.  To create partnered dances that reflect the dancing style and applying the key components of dance.  To create group dances that reflect the dance style.	To identify and practise the patterns and actions in a street dance style.  To demonstrate an awareness of the music's rhythm when improvising.  Create a dance that represents a street dance style.  To create a dance as a group, using any street dance moves.  To create a dance as an individual, using any street dance moves.  To perform and analyse own and others' performance.

					To perform and evaluate own and others' work.	To perform a range of movement patterns.	
						evaluate own and others' work.	
Athletics	Run and stop with some control.  Explore skipping as a travelling action,	To use varying speeds when running  To explore footwork	To run with agility and confidence.  To learn best	To run in different directions at varying speeds using effective technique.	To select and maintain running pace for different distances.	To use correct technique to run at speed.  To develop the ability to run for	To investigate running styles and changes of speed.  To practise throwing with power and
	Jump and hop with bent knees.	patterns  To explore arm	jumping techniques for distance.	To reinforce jumping	To practise throwing with power and accuracy.	distance.  To throw with	accuracy.  To throw safely and
	Throwing larger balls and bean bags into	mobility	To throw different objects	techniques.	To understand	accuracy and power.	with understanding.
	space.	To explore different	in a variety of ways.	To choose and understand	which technique is most effective	To identify and	To demonstrate good running technique in
	Balance whilst stationary and on the move.	methods of throwing.	To hurdle and obstacle and	appropriate running techniques.	when jumping for distance.	apply techniques of relay running.	a competitive situation.
	Change direction at a slow pace.	To practise short distance running.	maintain effective running style.	To understand a relay and how to	To explore different footwork	To explore different footwork	To explore different footwork patterns.
	Explore moving different body parts together.		To run for distance.	pass a batton.  To improve throwing	patterns. (Long jump, triple jump).	patterns.  To understand which technique	To understand which technique is most effective when jumping for height
			To complete an obstacle course with control and agility.	technique.	To throw safely with understanding.	is most effective when jumping for distance (run up).	and distance.
					To practise throwing with	Learn how to use skills to improve the distance of a	

					power and accuracy.  To utilise all skills in a competitive situation.	pull throw. (Javelin).  To demonstrate good techniques in a competitive situation.	
Invasion Games	Drop and catch with two hands.  Move a ball with feet.  Stop a beanbag or large ball sent to them using hands.  Attempt to stop a large ball sent to them using feet.  Hit a ball with hands  Run and stop when instructed.  Move around showing limited awareness of others.  Making simple decisions in response to a situation.	To master basic sending and receiving techniques.  To develop balance, agility co-ordination.  To master basic and receiving skills.  To make use of co-ordination, accuracy and weight transfer.  To develop receiving skills.  To use ball skills in game-based activities.	To use hand-eye-coordination to control a ball.  To catch a variety of objects.  To vary types of throw.  To kick and move with a ball.  To develop catching and dribbling skills.  To use ball skills in a variety of small sided adapted games.	To be aware of others when playing games  To choose the correct skills to meet a challenge.  To perform a range of actions, maintaining control of the ball.  To master the basic catching technique.  To catch with increasing control and accuracy.  To develop passing techniques.  To apply skills and tactics in	To keep possession of a ball.  To use agility, balance and coordination techniques to keep control of a ball in a competitive situation.  To use accurate passing and dribbling in a game.  To identify and apply ways to move the ball towards an opponent's goal.  To learn concepts of attack and defence.	To demonstrate basic passing and receiving skills.  To understand the basic rules of footwork for netball/ basketball.  To use good hand-eye coordination to pass and receive and ball successfully.  To develop a range of passes and understand which pass is most effective for distance.  To understand the importance of being in space to receive a pass.	To understand the rules of rugby.  To work as a team, developing tactics.  To pass and carry a ball using ABC.  To apply rules and skills to small sided games.

		small sided	To play in a mini-	To understand	
		games.	competition.	ways of creating	
		garries.	competition.	space by losing	
		To identify and		defenders.	
		follow the rules		defenders.	
				To do no on otroto o	
		of a game.		To demonstrate a	
				range of	
				defending skills	
		To choose a use		and how to mark	
		simple attacking		an opponent.	
		and defensive			
		tactics to suit		To understand	
		situations.		how to intercet a	
				pass.	
				To learn how to	
				shoot.	
				To understand	
				different positions	
				in invasion games.	
				To recognise	
				which positions	
				are attacking and	
				which are	
				defending.	
Net/ Wall Games		To become	To continue to	To identify and	To demonstrate and
,an cames		familiar with	develop their	apply techniques	use the correct grip
		rackets and ball.	familiarity of	for hitting a	of the racket and
		Tackets and ball.	equipment.	tennis ball.	understand how to
		To get the ball	- Cyaipinenti	Commo Dam.	get into the ready
		into play.	To serve	To develop the	position.
		into piay.	accurately	techniques for	position.
		To learn to serve	underarm.	ground strokes	To use hand eye
		underarm.		and volleys.	coordination to
		anacianii.	To build a rally,	and voncys.	connect with the
			focusing on the		centre of the racket.
			Tocusing on the		centre or the racket.

			To attempt to	accuracy of	To develop a	
			begin a rally.	strokes.	backhand	To recognise the
			,		technique and	difference in the
			To explore	To play a variety	use it in a game.	length of serves.
			different ways of	of shots and	acc it iii a gaiiici	1011,6411 01 001 1001
			hitting the ball.	discuss when	To practise	To understand drop
			The bank	these could be	techniques for all	shots and overhead
			To play adapted,	played.	strokes.	clear shots.
			fun non-	piayea.	Strokes.	cicui silots.
			competitive	To play a	To use the scoring	To understand and
			· ·	competitive short	system for singles	show different tactics
			games.	tennis match.	tennis.	
				terriis match.	terriis.	for winning points.
				To understand	To learn overhead	
				the scoring	serves.	
				system for		
				badminton.	To play a	
					competitive game	
					of tennis using	
					the correct	
					scoring system.	
Striking and	To learn skills	To learn skills for	To consolidate	To develop and	To develop skills	To throw and catch
Fielding Games.	for striking and	playing striking	and develop of	investigate ways	in batting and	under pressure.
	fielding games.	and fielding	range of skills for	of throwing, and	fielding.	,
		games.	striking and	to know when	J	To use fielding skills
	To practise basic	0	fielding.	each is	To choose fielding	to stop the ball
	striking, sending	To position the	J	appropriate.	techniques.	effectively.
	and receiving.	body to strike a	To develop and	'' '	'	,
	0	ball.	investigate	To use ABC to	To run between	To develop batting
	To use throwing		different ways of	field a ball well.	wickets.	control.
	and catching	To develop	throwing and to			
	skills in a game.	catching skills.	know when it is	To use ABC to	To run, throw and	To learn the role of
			appropriate to	move into a good	catch in a game	backstop and be able
	To practice	To throw a ball	use them.	position for	situation.	to perform correctly.
	accuracy of	for distance.		fielding.	- ,	
	throwing and		To consolidate	,	To develop a safe	To progress their
	consistent		and develop a	To use hand-eye	and effective	knowledge of tactics
	catching.		range of skills for	coordination to	overarm throw.	
L	catering.		Tange of skins for	coordination to	Overaini tinow.	

		To play a game	striking and	strike a moving		and apply this to
	To strike with a	fairly and in a	fielding.	and stationary	To learn to bat	competitive matches.
	racket or bat.	sporting manner.		ball.	with accuracy.	,
			To pracise the		,	
	To play a game	To use fielding	correct technique	To develop	To learn tactics to	
	fairly in a	skills to play a	for catching.	fielding skills and	win games.	
	sporting	game.		understand their	January Samuer	
	manner.	8	To practise the	importance when		
			correct technique	playing a game.		
	To use fielding		for batting.	pia, ii g a gairiei		
	skills to play a		Tor batting.	To play in a		
	game.		To practise the	competitive		
	garrie.		correct technique	situation and		
			for fielding and	demonstrate		
			use in a game	sporting		
			situation.	behaviour.		
			Situation.	Denaviour.		
			To consolidate			
			the throwing,			
			catching and			
			batting skills.			
			Datting Skills.			
			To strike a ball for			
			distance.			
			To play a striking			
			and fielding game			
			competitively.			
Swimming and	N/A	N/A	N/A	N/A	Year 5 only	Year 6 pupils that
Water Safety	,		,	,	Swim	were unable to
<i>'</i>					competently,	achieve objectives in
						the previous year will
					confidently and	continue to swim in
					proficiently over a	year 6.
					distance of at	, - 2
					least 25 metres	

						To use a range of	
						strokes effectively	
						To perform safe	
						self-rescue in	
						different water-	
						based situations	
Outdoor and	Follow simple	Follow	Follow	Adventure Day /	Adventure Day /	Camping 2 Days	Communicate with
Adventurous	instructions.	instructions	instructions	Camping 1 night.	Camping 1 night.		others clearly and
Activities.			accurately				effectively when
	Share ideas with others.			Follow	Accurately follow	Use clear	under pressure.
		Begin to work	Work co-	instructions from	instructions given	communication	
	Explore activities making	with a partner	operatively with	a peer and give	by a peer and	when working in a	Confident to lead
	own decisions in	and small group.	a partner and a	simple	give clear and	group and taking	others and show
	response to a task.		small group,	instructions.	usable	on different roles.	consideration of
		Understand the	taking turns and		instructions to a		including all within a
	Make decisions about	rules of the	listening to each	Work	peer.	Begin to lead	group.
	where to move in space.	game and	other.	collaboratively		others, providing	
		suggest ideas to		with a partner	Confidently	clear instructions.	Use critical thinking
	Follow a path.	solve simple	Try different	and a small	communicate		skills to form ideas
		tasks.	ideas to solve a	group, listening	ideas and listens	Plan and apply	and strategies
	Begin to identify		task.	to and accepting	to others before	strategies with	selecting and
	personal success.	Copy a simple		others' ideas.	deciding on the	others to more	applying the best
		diagram/ map.	Follow and	Orientate and	best approach.	complex	method to solve a
			create and	follow a diagram/	Plan and apply	challenges.	problem.
		Identify own	simple diagram/	map.	strategies to solve		•
		and others	map.		problems.	Orientate a map	Confidently and
		success.	Understand	Reflect on when		confidently using	efficiently orientate a
			when a challenge	and why	Identify key	it to navigate	map, identifying key
			is solved	challenges are	symbols on a map	around a course.	features to navigate
			successfully.	solved	and use a key to		around a course.
			,	successfully and	help navigate	Explain why a	
				use others'	around a grid.	particular strategy	Accurately reflect on
				success to help		worked and	when challenges are
				them to improve.	Watch, describe	methods to	solved successfully
					and evaluate the	improve.	and suggest well

		effectiveness of	thought out
		their strategy	improvements.
		giving ideas for	
		improvements.	